**Structure array**

The collection of multiple structures variables where each variable contains information about different entities.

syntax for declaring structure array

struct structure\_name array\_name[size];

**Structure Pointer**

The **structure pointer** points to the address of a memory block where the Structure variable is being stored.

syntax for declaring a structure pointer

struct structure\_name \*pointer\_name;

For accessing structure field values using structure pointer we have to use **arrow( -> )** operator